ATARI®

STAR WARS

RETURN OF THE JEDI™

A Warner Communications Company

The Adventure Returns

- **Simulated 3-D raster animation provides startling visual effects.**
- **Fast play action design follows key sequences from the movie.**
- **4 different action scenes offer challenging strategy opportunities.**
- **8 levels of increasing difficulty stimulate more repeat play.**
- **New "Split-Wave" movie technique quick-cuts between 2 simultaneously occurring action scenes on ENDOR* and in space to offer more depth and variety.**
- **Dramatic stereo sound effects, original music, and actual character voices (including EWOKS*) from the movie enhance the pace and realism.**
- **Players can select Easy, Medium, or Hard difficulty levels.**

Operators and players alike will feel the return of THE FORCE* once again in this action-packed video recreation of one of the world's biggest entertainment phenomenons

The player becomes PRINCESS LEIA* rocketing through the forest on her SPEEDER BIKE*, CHEWBACCA* in his SCOUT WALKER*, and the heroic LANDO CALRISSIAN* in the awesome MILLENNIUM FALCON*

As in the movie, the object of the game is to destroy the IMPERIAL DEATH STAR*

Scene 1

The adventure begins as the player guides LEIA through a forest on ENDOR* toward the EWOK VILLAGE*. During the chase she must "bump" or shoot pursuing STORMTROOPERS* out of her way Meanwhile, the mischievous EWOKS have set traps to help her—ropes stretched between trees, and logs that can be pushed together to stop the enemy SPEEDER BIKES

Scene 2

After LEIA reaches the EWOK VILLAGE and joins C-3PO and R2-D2, the player moves to another part of the forest to maneuver CHEWBACCA's SCOUT WALKER through dangerous rolling logs, catapulted rocks, and relentless enemy SCOUT WALKERS. His objective is to reach the bunker, so that the waiting HAN SOLO* can explode it and deactivate the protective shield surrounding the DEATH STAR

"Split-Wave" Scene 2 and 3

At the same time that CHEWIE is trying for the bunker, LANDO CALRISSIAN is flying the MILLENNIUM FALCON towards the DEATH STAR The "Split-Wave" feature automatically switches back and forth between these two scenes The player controls CHEWIE in the SCOUT WALKER and LANDO in space—in the same wave!

Scene 3

With the shield down, LANDO can begin his attack run into the DEATH STAR for a shot at the central reactor but not without dealing first with marauding TIE-FIGHTERS and shuttles

Scene 4

It's not over yet Once inside the DEATH STAR LANDO must dodge or destroy the TIE-FIGHTERS and other obstacles as he flies through a marauding tube leading to the reactor. When the target is finally in his sights, the player shoots, turns and flies back out of the tube as quickly as possible to escape the pursuing explosion that can destroy his ship

Then final victory for the REBEL FORCES* as the DEATH STAR explodes into infinity

Replay

After achieving victory in a complete game wave, the player begins a new complete game sequence at the next higher level of play difficulty

High-Score Tables

"Today's REBEL FORCES" lists the top 10 scores and player initials for the day

"All-Time JEDI KNIGHTS" lists the overall top 10 scores and player initials in non-volatile memory

In addition, if a player completes all 8 levels in the game, he will receive a special bonus of 100,000 points, plus a message reading "You have completed your JEDI training", and a star will appear next to the player's initials

Operator Options

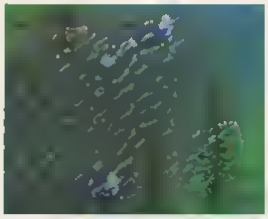
Operators may select Easy, Medium, or Hard difficulty levels, 3, 4, 5, or 6 player lives; and a Bonus every 30,000, 40,000, or 50,000 points, or No Bonus

Dimensions

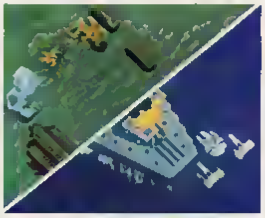
Height 68.5 in., 174 cm, Width 25 25 in, 64 1 cm, Depth 36 in, 91 4 cm, Weight 320 lbs, 145 kg

Hot T-Shirts

Help bring the return of new profits to your location with these colorful promotional items. T-shirts create exciting awareness and make great incentives for more play action. To order T-shirts, call ATARI Customer Service at (408) 943-1120.



Scene 1



Scene 2 and 3 (Split Wave)

Scene 3

Scene 4

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